

New Exhaustiveness & Redundancy Checker

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1 Syntax

Input patterns may either be variables x , constructor patterns $K \vec{p}$ or guards \mathcal{Q} . This means that we allow patterns and guards to be interleaved, and, henceforth, pattern vectors \vec{p} in a match need not have the same length. Covered/uncovered vectors v are vectors that are generated and processed by the algorithm. These all the same length in a match but carry along a constraint Δ , which represents the conditions under which the specific vector can be matched. Δ includes:

- Term-level constraints (guards) \mathcal{Q} .
- Type-level constraints (we ignore them for the moment for simplicity reasons)
- Strictness annotations of the form $(e = \perp)$ which represent the fact that expression e is forced.

$p ::= x \mid K \vec{p} \mid \mathcal{Q}$	input patterns
$u ::= x \mid K \vec{u}$	covered/uncovered patterns
$v ::= \Delta \vdash \vec{u}$	covered/uncovered vectors
$s ::= \vec{v}$	covered/uncovered set of vectors
Δ, \mathcal{Q}	guard expressions

Figure 1: Syntax

2 Main algorithm

The main algorithm works line-by-line, instead of the previous column-based approach. We initially consider the match non-exhaustive, and we represent this by a missing pattern vector that consists of wildcards (Δ equals to $True$ since it is missing unconditionally):

$$initial_missing = \{ True \vdash (_ \cdots _) \}$$

Then, the algorithm repeatedly calls function alg (actually it calls $process_vector$ below) that takes:

- An uncovered vector v
- A clause from the match \vec{p} .

And returns a triple that contains:

- The set of vectors that are covered by the clause \vec{p} .
- The set of vectors that remain uncovered, even after trying to match \vec{p} .
- The set of vectors that are eliminated by clause \vec{p} . By eliminated we mean that if the clause \vec{p} pattern matches against an argument that has not been evaluated until now, it eliminates the possibility that this argument is equal to \perp , i.e., if the argument is \perp , matching will diverge at this specific point.

$$alg :: v \rightarrow \vec{p} \rightarrow \langle s_c, s_u, s_\perp \rangle$$

$$\begin{aligned}
 alg(\Delta \vdash (), ()) &= \langle \{\Delta \vdash ()\}, \emptyset, \emptyset \rangle \\
 alg(\Delta \vdash u \vec{u}, x \vec{p}) &= map^\diamond (u :) (alg(\Delta \vdash \vec{u}, [x \mapsto u] \vec{p})) \\
 alg(\Delta \vdash (K_i \vec{u}) \vec{u}', (K_j \vec{p}) \vec{p}') &= \begin{cases} map^\diamond (zip_con K_i) (alg(\Delta \vdash \vec{u} \vec{u}', \vec{p} \vec{p}')) & , \text{ if } K_i = K_j \\ \langle \emptyset, \{\Delta \vdash (K_i \vec{u}) \vec{u}'\}, \emptyset \rangle & , \text{ otherwise} \end{cases} \\
 alg(\Delta \vdash x \vec{u}, (K_j \vec{p}) \vec{p}') &= \langle \emptyset, \emptyset, \{(\Delta \wedge (x = \perp) \vdash x \vec{u})\} \cup^\diamond \left(\bigcup_{K_j}^\diamond alg([x \mapsto K_j \vec{x}] (\Delta \vdash x \vec{u}), (K_j \vec{p}) \vec{p}') \right) \rangle \\
 alg(\Delta \vdash \vec{u}, \mathcal{Q} \vec{p}) &= \langle \emptyset, \{\Delta \wedge \neg \mathcal{Q} \vdash \vec{u}\}, \{\Delta \wedge (\mathcal{Q} = \perp) \vdash \vec{u}\} \cup^\diamond alg(\Delta \wedge \mathcal{Q} \vdash \vec{u}, \vec{p}) \rangle
 \end{aligned}$$

Figure 2: Main function

Auxiliary functions

$$\begin{aligned} \text{map}^{\langle \rangle} f \langle s_c, s_u, s_{\perp} \rangle &= \langle \{\Delta \vdash f(\vec{u}) \mid (\Delta \vdash \vec{u}) \in s_c\} \\ &\quad , \{\Delta \vdash f(\vec{u}) \mid (\Delta \vdash \vec{u}) \in s_u\} \\ &\quad , \{\Delta \vdash f(\vec{u}) \mid (\Delta \vdash \vec{u}) \in s_{\perp}\} \rangle \\ \langle s_{c1}, s_{u1}, s_{\perp1} \rangle \cup^{\langle \rangle} \langle s_{c2}, s_{u2}, s_{\perp2} \rangle &= \langle s_{c1} \cup s_{c2}, s_{u1} \cup s_{u2}, s_{\perp1} \cup s_{\perp2} \rangle \end{aligned}$$

Function *process_vector*

Finally, function *process_vector* processes a whole set of uncovered vectors, simply calling *alg* and combining the results (by construction all vectors are disjoint so this is a disjoint union):

$$\begin{aligned} &\boxed{\text{process_vector} :: s_u \rightarrow \vec{p} \rightarrow \langle s_c, s_u, s_{\perp} \rangle} \\ \text{process_vector}(\vec{v}, \vec{p}) &= \bigcup_{v \in \vec{v}}^{\langle \rangle} \text{alg}(v, \vec{p}) \end{aligned}$$

The algorithm is shown graphically below, in Figure 3.

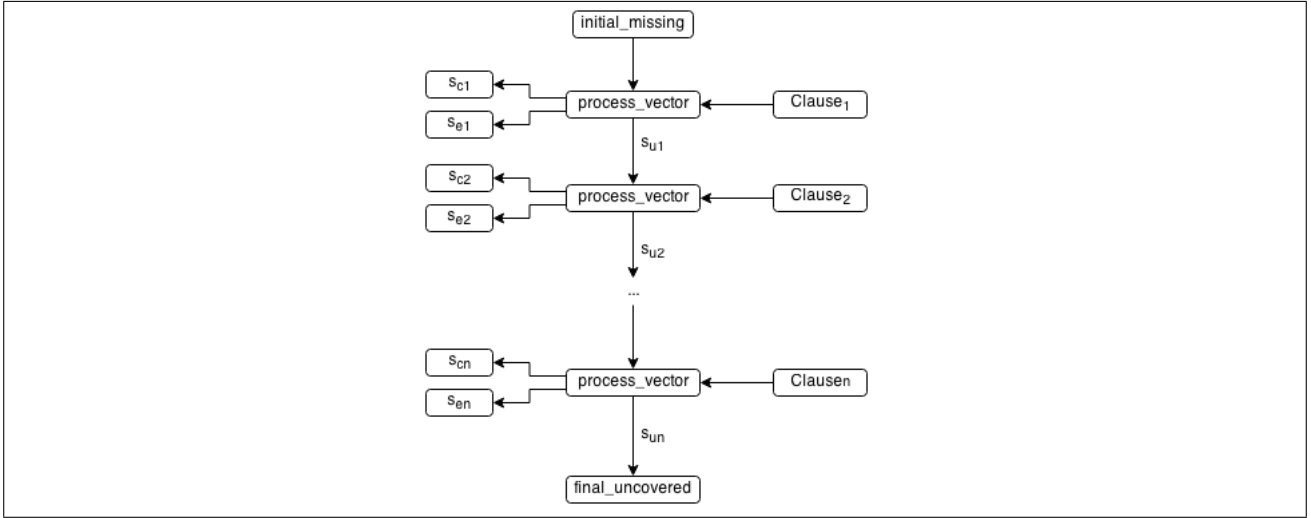


Figure 3: The algorithm